

ELIZADE UNIVERSITY ILARA-MOKIN

FACULTY: BASIC AND APPLIED SCIENCES

DEPARTMENT: MATHEMATICS AND COMPUTER

SCIENCE

1st SEMESTER EXAMINATION 2018 / 2019 ACADEMIC SESSION

COURSE CODE: CSC 303

COURSE TITLE: Objects Oriented Programming

COURSE LEADER: Dr. Festus Ayetiran

DURATION: 2 Hours

HOD's SIGNATURE

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INSTRUCTION:

Candidates should answer any THREE Questions.

Students are warned that possession of any unauthorized materials in an examination is a serious assessment offence

Students are permitted to use ONLY a scientific calculator.

- 1. (a) Discuss the object-oriented programming paradigm. Why is different from the procedural programming paradigm?
- (b) Write a program containing a superclass and subclass(es) to illustrate the principle of inheritance.
- 2. (a) With adequate examples, compare and contrast the implementation of encapsulation in python and Java.
- (b) Write a program using any real-life example to illustrate the principle of abstraction.
- 3. (a) In the context of OOP, explain the term inheritance.
- (b) Consider the program below and present a detailed explanation in the perspective of OOP of what it is all about.

```
class Animal:
  def __init__(self, name):
    self.name = name
  def talk(self):
    raise NotImplementedError("Subclass must implement abstract method")
class Cat(Animal):
  def talk(self):
    return 'Meow!'
class Dog(Animal):
  def talk(self):
    return 'Woof! Woof!'
animals = [Cat('Missy'), Cat('Mr. Mistoffelees'), Dog('Lassie')] for animal in animals: print
    animal.name + ': ' + animal.talk()
```

- 4. (a) Differentiate between a method and a class.
- (b) Write a program with four classes named "Person", "Lecturer", "Student" and "Postgrad". The "Person" class is the parent class with following attributes: "firstname", "surname" and "identification_number". The subclasses "Lecturer" and "Student" have attributes "Courses_Taught" and "enroll" respectively. A "Postgrad" shares the attributes of both "Lecturer" and "Student" in that he/she enrolls in a course and can be a teaching assistant where he/she teaches also. Incorporate the entire scenario above in your program.
- (c) What principle of OOP best describes the above scenario?
- 5. (a) What is method binding?
- (b) Explain two types of method binding. Buttress your points with examples of each.
- (c) Differentiate between method overloading and overriding
- (d) State 3 rules of method overriding in Java.